Start:

You are standing outside of the MSUDenver Student Success Building facing South, and you see a roadrunner locked in a cage. There is a key next to the cage. (For this Sprint, we want to be able to pick up the key, store it as one of our items, and use it to open the cage and let the bird go).

To the west of you is a Dazbog shop.

To the right of you

The evil dean is playing with a gun

In the future, we are going to have an evil dean that is trying to find out who let the bird go, and we are trying to run away from this dean.

Evil dean trying to catch the bird.